

# PLAYER MAP X-RAY

## Player Map X-Ray Team Edit makes it easy to edit Player Maps

Click "Edit" to start editing Player Map

\* Note the owner of the original Player Map can automatically edit without using "Edit" feature

PLAYER MAP X-RAY  
owner: Scott Leland  
last update: 12/20/17 10:29PM by me

Vista, Project Name, Price, Close Date

Legend  Edit... Action... Return

This site says...  
To edit or modify this Player Map, you can click the "Edit" button above.  
Would you like to open this Player Map in "Edit" mode?

OK Cancel

Highlight with initials of who is editing

\* PMX will remove the highlight when the other player has finished editing within @ 1 minute

PLAYER MAP X-RAY  
owner: Scott Leland  
last update: 06/10/17 02:04PM by Scott Leland

Vista, Project Name, Price, Close Date

Legend  Edit... Action... Return

SL is editing...

Charles Estes President (NYC)  
Philip Sabre President (Chicago)  
Jane Messier VP Finance (NYC)  
Rick Smith Manager Finance (Detroit)  
Marie Ventura Manager Finance (NYC)  
Liz Olivia Project Mgr. (Monterey)  
Mario Espinosa Manager Production (Monterey)  
Max Graham Manager Production (Monterey)  
Juan Borneo Consultant (Monterey)  
Elizabeth Maxwell VP Sales (Chicago)  
Drew Barrons VP Engineering (Detroit)  
Gis Alvarez Manager Engineering (Detroit)  
Charles Hayes Manager Engineering (Detroit)  
Ellen Winston SA (NYC)  
Carlos Estrada Chief Operating Officer (NYC)  
Ian Vital VP Production (Monterey)  
Max Darden Sales Exec (Milwaukee)

If questions, ping us at [pmx@playermap.com](mailto:pmx@playermap.com) or 1.414.921.2550

## Edit options when a Player Map is locked

\* Current Player Map version will always show the Player Map as edited by the last person

## Click "Action" to see Player Map Versions

\* Versions is only accessible when you are in Edit mode otherwise it is not under Actions

## Player Map Versions table with all versions

Player Map Versions

[Vista, Project Name, Price, Close Date]

Version	Last Update By		
0	Current	Player Map . <a href="mailto:pmxsfdc@playermap.com">pmxsfdc@playermap.com</a>	<a href="#">view...</a>
1	12/22/2017 10:25PM	Tapan Shah <a href="mailto:tapshah@playermap.com">tapshah@playermap.com</a>	<a href="#">view...</a> <a href="#">restore...</a> <a href="#">delete</a>
2	12/22/2017 10:19PM	Player Map . <a href="mailto:pmxsfdc@playermap.com">pmxsfdc@playermap.com</a>	<a href="#">view...</a> <a href="#">restore...</a> <a href="#">delete</a>
3	06/10/2017 02:04PM	Scott Leland <a href="mailto:scott.leland@playermap.com">scott.leland@playermap.com</a>	<a href="#">view...</a> <a href="#">restore...</a> <a href="#">delete</a>



[Back](#)

\* PMX will save the current Player Map and up to 5 prior versions noted with the date. If you restore a prior version, PMX saves it as the new current version, then saves the prior current version as Version 1 in table